

Areas	Methods	Results
IDEAS		
Religion	Politicize, Commercialize, Entertainment	Death Wish
Education	Permissiveness, Relativity	Ignorance
Media	Monopolize, Manipulate, Discredit, Non-Issues	Uninformed Myopia
Culture	False Heroes and Role Models	Addictive Fads, 'MASS'
STRUCTURE		
Law and Order	Legislative. Not Moral	Mistrust 'justice'
Societal Relations	Rights vs Obligations	Less Individual Responsibility
Security	Intelligence, Police, Military	Defenselessness
Internal Politics	Party, Antagonisms	Disunity
Foreign	Salt... Friends	Isolation
LIFE		
Family, Society	Break Up	No Loyalty (State)
Health	Sports Medicare, Junk Food	Enfeebled Masses
Race	Lower the Uppers, Bible? Genetics and Environment	Hatred, Division
Population	De-land, Urbanize	Alienation
Labor	Union vs. Society	Victimization